**Usability tests**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | 1 | 2 | 3 | 4 | 5 |
| Log In | X |  |  |  |  |
| Add a product to the cart and purchase it |  | X |  |  |  |
| Remove a product from the cart | X |  |  |  |  |
| View all stored products | X |  |  |  |  |
| Choose and create a shipping order |  | X |  |  |  |
| View a purchase order | X |  |  |  |  |
| Change account details |  | X |  |  |  |

Due to the situation we find ourselves in, the usability tests were performed on family members with different age groups, so that we were able to assess how people of different ages and experiences interact with our application and what difficulties they have when trying to perform the above tasks.

To measure the difficulty that the testers felt while performing the given tasks we use a scale from 1 to 5, 1 being very easy and 5 being very hard. As there were more than 10 participants, we took all of the answers and calculated the median to each task and that is what is represented in the table above. As we would expect, the eldest were the ones with most difficulties but still managed to accomplish most of the tasks without help, as our application was designed to be simple and intuitive.

**Tasks**

Why these tasks were selected:

* Main task that costumers would want to perform in our app
* Tasks with the most steps

The source of these tasks:

* Experience from us using similar apps

Completion or performance criteria established for each task:

* Time needed to complete each task, if needed help or not and if the user completed the task without help